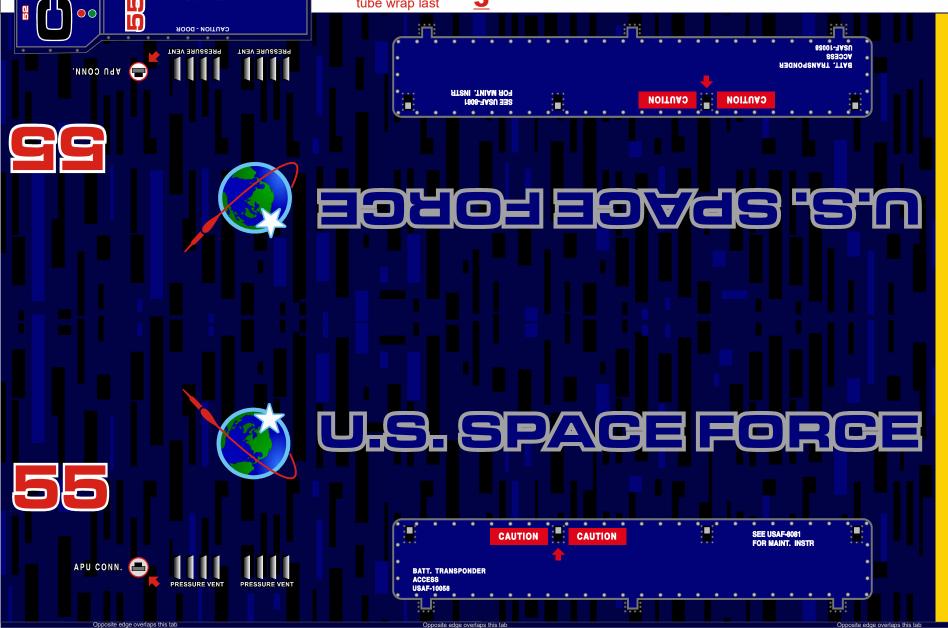


Sheet 2

Apply this body tube wrap last

3



For All Body Wrap Sections: After you cut each body wrap and its backing from its sheet, place it face up on a clean flat surface and peel about 1" of the skin back along the length of this edge. Cut away approximately 1/4" of the backing from this edge and replace...seal the skin back over backing to hold the 1/4" strip in place. Pre-fit and dry-wrap (don't remove backing) around body tube so that the aft edge of the first wrap is either flush with the aft end of the body tube and each succeeding wrap butts perfectly against the previous body wrap, depending on which skin wrap you are working with. Once you have aligned the wrap and while still holding tightly in place with one hand, lift this edge and remove the 1/4" backing strip. Press the exposed adhesive to the bottom centerline of the tube, starting by pressing down from the middle of the wrap edge to the rear and then midway of the wrap edge to the front. "Swing" the wrap away from the body and partially remove the backing so that you can smoothly adhere the remainder of the wrap to the body. Work smoothly and slowly, avoiding wrinkles or air pockets.

Apply this edge to body tube first

ACCUTS SPACEMODELS

"Twilight"

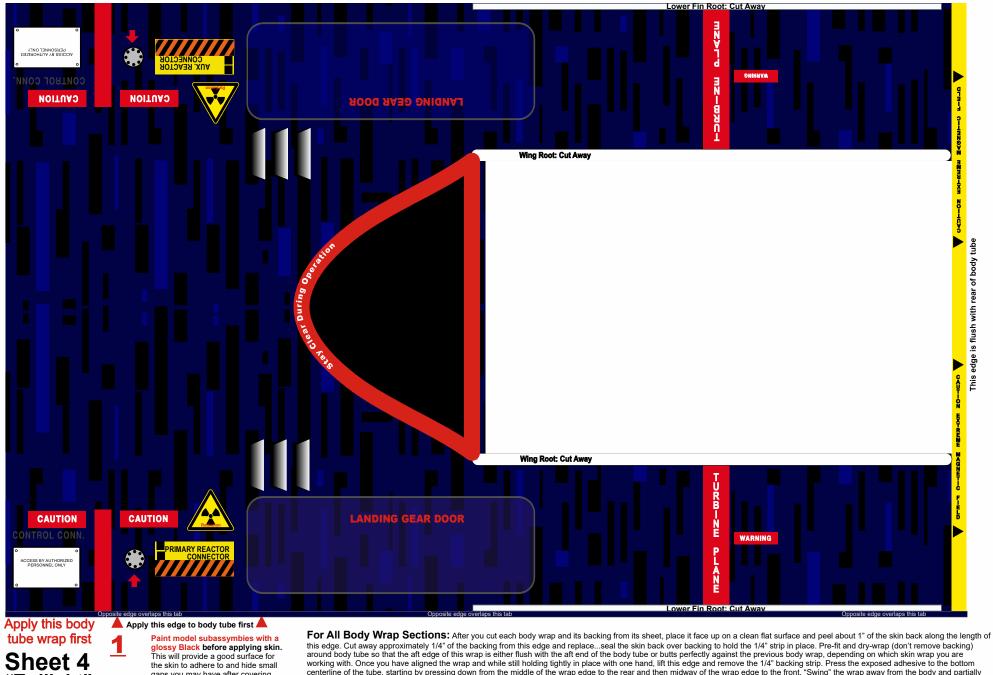
Forward edge of body tube

Cosmic Rev 4-1-19

Cut around landing gear door

Interceptor

Inside left underwing strake skin (apply to strake assembly after applying outside strake skin)



Sheet 4 "Twilight"

Cosmic Interceptor gaps you may have after covering.

centerline of the tube, starting by pressing down from the middle of the wrap edge to the rear and then midway of the wrap edge to the front. "Swing" the wrap away from the body and partially remove the backing so that you can smoothly adhere the remainder of the wrap to the body. Work smoothly and slowly, avoiding wrinkles or air pockets.



Before starting, make copies of all sheets as instruction reference
Spray light coat of clear (such as Blair 500 Digi-Finish) to sheet before using

Right Rudder Inside

Left Rudder Inside

